

Design and Technology Curriculum Overview

Abbot's Hall Community Primary School

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS				Boats (structures)		Bookmarks (textiles)
Year 1	Fruit and vegetables (cooking and nutrition)	Puppets (textiles)	Wheels and axles (mechanisms / mechanical systems)		Constructing windmills (structures)	Moving story book (mechanisms / mechanical systems)
Year 2	Baby bear's chair (structures)		Fairground wheel (mechanisms / mechanical systems)	Balanced diet (cooking and nutrition)	Moving monsters (mechanisms / mechanical systems)	Pouches (textiles)
Year 3	Eating seasonally (cooking and nutrition)	Electronic charm (digital world)		Cushions (textiles) Pneumatic toys (mechanisms / mechanical systems)		Constructing a castle (structures)
Year 4		Anglo-Saxon houses (structures)		Fastenings (textiles) Adapting a recipe (cooking and nutrition)	Torches (electrical systems)	Slingshot car (mechanisms / mechanical systems)
Year 5		Doodlers (electrical systems) Bridges (structures)		What could be healthier? (cooking and nutrition)		Making a pop-up book (mechanisms / mechanical systems)



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						Monitoring devices (digital world)
Year 6		Playgrounds (structures) Automata toys (mechanisms / mechanical systems)		Steady hand game (electrical systems)	Come dine with me (cooking and nutrition)	Navigating the world (digital world)